

Personal Projects / Capstone

Crossfire | Aug2023-Oct2023

- Implemented gray box level using Unreal Engine 5 modeling mode
- Developed from concept to completion one level using Unreal Engine 5 and Unreal Blueprint
- Created many cinematic cutscenes using Unreal Engine 5 level sequencer
- Experimented and researched environments similar to those in the level using PureRef

SKILLS

Wireless Specialist

T-ROC

- Facilitate retail sales of cellular phones and wireless services
- Upsold customers by recommending accessories and promotions to increase revenue
- Listened to customer needs and desires to identify and recommend optimal products.

EDUCATION

MIAMI DADE COLLEGE, MIAMI, FL.

Game Development and Design

Full Sail University, Winter Park, FL. Game Design B.S.

Game Design

Rafael Pineiro

Level Designer

PROFILE

Phone

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Rafael Pineirio

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Technical Skills

- Unity
- Unreal 5
- C#
- Blueprints
- Perforce
- Jira
- Confluence
- Trello